



# Turn Around Tassie 2020

Dec 12 - 13, 2020











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Sorell Memorial Hall  
Cole St, Sorell, Tasmania  
(-42.78111, 147.561514)

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

Sorell, Tasmania, Australia

# Events















Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:45.00	3:00.00	Top 75%
	Second round	Ao5	3:00.00	Top 6
	Final	Ao5	3:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 75%
	Second round	Ao5	1:30.00	Top 75%
	Final	Ao5	1:30.00	
	Final	Bo2 / Ao5 Cutoff: 2:30.00	5:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 12
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 12
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	

Event	Round	Format	Time limit	Proceed
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

# Schedule for Saturday (December 12, 2020)

Start	End	Activity	Format	Time limit	Proceed
08:45 AM	09:15 AM	Registration			
09:15 AM	09:35 AM	Tutorial for new competitors			
09:35 AM	10:20 AM	 2x2x2 Cube First round	Ao5	10:00.00	Top 75%
10:20 AM	11:20 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
11:20 AM	12:00 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 75%
12:00 PM	01:00 PM	Lunch			
01:00 PM	02:20 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
02:20 PM	03:05 PM	 Pyraminx First round	Ao5	2:00.00	Top 75%
03:05 PM	03:35 PM	 Skewb First round	Ao5	2:00.00	Top 75%
03:35 PM	04:25 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:45.00	3:00.00	Top 75%
04:25 PM	05:15 PM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	
05:15 PM	05:55 PM	 3x3x3 One-Handed Second round	Ao5	1:30.00	Top 75%

# Schedule for Sunday (December 13, 2020)

Start	End	Activity	Format	Time limit	Proceed
08:45 AM	09:15 AM	 <b>Pyraminx Second round</b>	Ao5	2:00.00	Top 12
09:15 AM	09:45 AM	 <b>Skewb Second round</b>	Ao5	2:00.00	Top 12
09:45 AM	10:25 AM	 <b>3x3x3 Cube Second round</b>	Ao5	10:00.00	Top 12
10:25 AM	10:55 AM	 <b>2x2x2 Cube Second round</b>	Ao5	10:00.00	Top 12
10:55 AM	11:35 AM	 <b>4x4x4 Cube Second round</b>	Ao5	3:00.00	Top 6
11:35 AM	12:05 PM	 <b>3x3x3 Blindfolded Final</b>	Bo3	10:00.00 cumulative	
12:05 PM	01:05 PM	<b>Lunch</b>			
01:05 PM	02:05 PM	 <b>Megaminx Final</b>	Bo2 / Ao5 Cutoff: 2:30.00	5:00.00	
02:05 PM	02:45 PM	 <b>Square-1 Final</b>	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
02:45 PM	03:05 PM	 <b>4x4x4 Cube Final</b>	Ao5	3:00.00	
03:05 PM	03:20 PM	 <b>Pyraminx Final</b>	Ao5	2:00.00	
03:20 PM	03:35 PM	 <b>3x3x3 One-Handed Final</b>	Ao5	1:30.00	
03:35 PM	03:50 PM	 <b>Skewb Final</b>	Ao5	2:00.00	
03:50 PM	04:05 PM	 <b>2x2x2 Cube Final</b>	Ao5	10:00.00	
04:05 PM	04:20 PM	 <b>3x3x3 Cube Final</b>	Ao5	10:00.00	

Start	End	Activity	Format	Time limit	Proceed
04:20 PM	04:40 PM	Packup			
04:40 PM	04:55 PM	Awards			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5